

General Information:

Name of Course:	FURNITURE DESIGN AND HISTORY
Course Code:	PMRESNE092A-EA-00
Semester:	8 th
Number of Credits:	2
Allotment of Hours per Week:	1 Lecture / Weeks
Evaluation:	Signature (with grade)
Prerequisites:	-

Instructors: **Borbás Renáta DLA student**
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Introduction, Learning Outcomes:

The aim of the subject is an interdisciplinary field of art history, the history of furniture awareness. In addition to furniture design principles, practices with the acquisition, the acquisition of specific knowledge of furniture construction.

The course will focus on:

- Familiarizing students with architectural design methods, especially with furniture design
- To give a perspective to the student about furniture history in different periods

The furniture history and structure: Prehistory, Egypt, Mesopotamia, Greece, Etruscans, Romans, Byzantine style Romanesque, Gothic style, Renaissance, Baroque, Rococo, Classicism, Empire, Biedermeier, Eclecticism and Historicism, Neo styles, Secession, 20 formalist-century furniture, constructivist and Bauhaus furniture, the Vienna school, the mass production of furniture, new furniture form.

Participation in sessions:

Practises: required the presense - absences shall not exceed the number of hours per week 20%) – preparedness specified in degrees thematically. Inadequate or lack of preparedness work hours do not equal the presence, that affects the evaluation of the semester as well.

Participation in the sessions:

The possibility periods of submitting the latest jobs are provided for thematically: see the semester sheldue. The semester schedule is designed to include late submission options are required by TVSZ.

The tasks to be performed semester:

See attached table.

Semi-annual exams, leads are:

By end of the semester is required for each part of the subjects of the work release (at the announced time and place), replacement / repair / rectification maximum possible 1 times.

The semester obtainable scores in detail:

- competition: 40 points
- furniture design: 40 points
- furniture historical poster: 20 points

Methodology:

The course is based on individual skills, with regular consultations.

Schedule:

The semester is divided into three principle periods and attendant exercises.

The rough outline of the schedule is as follows:

Week 01: General information, registration

Week 02: Furniture history lecture, consultation

Week 03: First task deadline:

The study is required to process a furniture. The furniture should be one of the 20th or the 21th century innovatives. The chosen furniture must be graphically – A3 printed paper poster – well processed. All the information about the furniture and the designer become like an infographic.

- Who designed it? - Presentation of the designer (short biography, education)
- The designer styles – make a presentation (if applicable)
- His/Her major works (list level)
- When did he designed the furniture (economic, cultural, political, and technological contexts presentation)
- A detailed description of the object (known design criteria, description of subject material, why is the subject considered innovative at the time of design)

Week 04: Furniture history lecture, consultation about the competition, create groups for group work

Competition link: <http://www.jumpthegap.net/en>

Week 05: Furniture history lecture, consultation about the competition: choose the topic and the furniture, the students present them research about them topic.

Week 06: Furniture history lecture, consultation about the competition: students present the ideas, interactive chat about the projects

Week 07: Furniture history lecture, consultation about the competition: fix the topic and the ideas of the furniture design competition

Week 08: Furniture history lecture, consultation about the competition: student presents the furniture in scale during the consultation

Week 09: Furniture history lecture, consultation about the competition: students start to focus to the details of the designed furniture

Week 10: Last consultation about the project, presentation of the posters with visualisation

Week 11: Deadline: the students upload them project in time to the competition website, general information about the 3th short task, hand out the keywords of the 3th project

Week 12: Consultation about the chosen topic and students presents them inspiration researching

Week 13: Consultation about the designed furniture

Week 14: Students present the details in scale of the project

Week 15: Final presentation of the project

Studio Culture:

The course is based on through collaboration, participation and discussions through lessons. This is an interaction between Students and Faculty; used the teaching methods like 'Problem-based learning' and 'learning-by-doing'. The communication and work should reflect a respect for fellow students and their desire to work with regard to noise levels, noxious fumes, etc – from each site of participants.

Attendance:

Attending is required all classes, and will impact the grade (max. 10%). Unexcused absences will adversely affect the grade, and in case of absence from more than 30% of the total number of lessons will be grounds for failing the class. To be in class at the beginning time and stay until the scheduled end of the lesson is required, tardiness of more than 20 minutes will be counted as an absence. In the case of an illness or family emergency, the student must present a valid excuse, such as a doctor's note.

The highest possible grade on the late project (after Study Period before Exam Period) is '2'.

Evaluation + Grading

Grading will follow the course structure with the following weight: Homework 01 - 30%, Homework 02 - 30%, Homework 03 - 30%. The remaining 10% will be assessed according to participation, progress, effort and attitude. Please note that attendance will adversely affect one's grade, both in direct grade reduction and in missing work in the development of a project. The final grade will be based on the following guidelines:

5. Outstanding work. Execution of work is thoroughly complete and demonstrates a superior level of achievement overall with a clear attention to detail in the production of drawings, models and other forms of representation. The student is able to synthesize the course material with new concepts and ideas in a thoughtful manner, and is able to communicate and articulate those ideas in an exemplary fashion in.

4. High quality work. Student work demonstrates a high level of craft, consistency, and thoroughness throughout drawing and modelling work. The student demonstrates a level of thoughtfulness in addressing concepts and ideas, and participates in group discussions. Work may demonstrate excellence but less consistently than an '5' student.

3 Satisfactory work. Student work addresses all of the project and assignment objectives with few minor or major problems. Graphics and models are complete and satisfactory, exhibiting minor problems in craft and detail.

2. Less than satisfactory work. Graphic and modelling work is substandard, incomplete in significant ways, and lacks craft and attention to detail.

1. Unsatisfactory work. Work exhibits several major and minor problems with basic conceptual premise, lacking both intention and resolution. Physical representation in drawing and models is severely lacking, and is weak in clarity, craft and completeness.

Grading Scale:

Numeric Grade:	5	4	3	2	1
Evaluation in points:	89%-100%	77%-88%	66%-76%	55%-65%	0-54%

PTE Grading Policy:

Information on PTE's grading policy can be found at the following location:

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Students with Special Needs:

Students with a disability and needs to request special accommodations, please, notify the Deans Office. Proper documentation of disability will be required. All attempts to provide an equal learning environment for all will be made.

**Readings and Reference Materials:
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Required:

1. STUART Christopher (2011). Diy Furniture – A Step- By-Step Guide, first published 2011 in United Kingdom by Laurence King, ISBN 9781856697422HENNESSY James and PAPANEK

More:

1. Viktor (2008). Nomadic Furniture – D-I-Y Projects That Are Lightweight and Light on the Environment. Westminster, MD, USA, GREETBOOKPRICES, ISBN 0764330241

2. BERGER Shoshana, HAWTHORNE Grace (2005). Ready Made – How to make (almost) everything. Clarkson Potter in New York, ISBN 1 4000 8107 6

3. TwoPoints.Net. (2010) Left, Right, Up, Down – New Directions in Signage and Wayfinding, Germany, Publisher: gestalten, ISBN 0 978-3-89955-312-3

4. Dr. Leslie Pina: Furniture in History: 3000 B.C. - 2000 A.D. - 2003 • Prentice Hall • Cloth, 412 pp ISBN-10: 0132610418

5. Frederick Litchfield, The Illustrated History of Furniture - London/GB p. 464. ISBN 10: 1848378033

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Architectural Record (archrecord.construction.com), Arquitectura Viva (arquitecturaviva.com), Domus (domusweb.it), The Architectural Review (arplus.com), A10 (a10.eu), Detail (detail.de), Internimagazine (internimagazine.it), Architonic (architonic.com), Frame (framemag.com)

internet

www.world-architects.com, www.campobaeza.com, www.barqo.cl, www.arcspace.com, www.archinect.com

www.designspotter.com, www.designerjapan.com, www.classic-design24.com, www.architonic.com

http://www.onlinedesignteacher.com/furniture_design/furniture_design%20history.html#.UvVOanewZzp

<http://www.gutenberg.org/files/12254/12254-h/12254-h.htm>

<http://www.modernfurnituredesigners.interiordezine.com/>

Inspiration for the task

<http://dornob.com/woodworking-class-50-free-diy-furniture-project-plans/#axzz2sBsbQCnr>

Subject courses:

Every week: Wednesday 16:30- 18:00

Location: A- 206

Consultants:

Borbás Renáta DLA student

Borbás Réka DLA student

Richárd Zoltán Szarvas DLA student